This issue presents the second part of the contributions from X International GUIDE Conference: “Optimizing Higher Education for the Professional Student: A balance of flexibility, quality and cultural sensitivity”, held on 16-18 September 2015, hosted by the University of Applied Sciences Technikum, Wien (Austria). The first part was published in the last issue. All the abstracts of the GUIDE Conference are available on GUIDE official website.

Throughout the three days, the Conference featured 50 presentations. They reflected the latest worldwide trends in e-learning, addressing topics such as the evolution and transformation of MOOCs, the creation and implementation of virtual laboratories in teaching and learning and the importance to develop distance education programs that can effectively respond to corporate training needs. Significant attention was also given to gamification, with its crucial role in making the learning experience more attractive and stimulating through the use of simulation, animations and narrative-based learning and to BYOD policies that are becoming an overwhelming trend both in the academic field and in the business world.


The editorial and scientific staff of Digital Universities wish the success of this new GUIDE conference.